



## 23 – 25 September 2024

## **Activity Concept: Sunway University Campus with a Conscience**

	EU-Sunway University Campus with a Conscience Collaboration
Target • audiences •	<ul> <li>Youth (school children ages 15 to 19) approx. 600</li> <li>Academia (multipliers)</li> <li>Youth clubs (multipliers)</li> </ul>
	<ul> <li>Public (Online audience - 6 million in Sunway's 2023 event)</li> </ul>
Objectives •	<ul> <li>Increase awareness and understanding of the EU as major global player in sustainability amongst the target audiences, including relevant values, political priorities, policies, investment potential through Global Gateway and its activities in Malaysia,</li> <li>Position the EU as a trusted partner of Malaysia in sustainable development by championing and strengthening relevant partnerships with academia and youth</li> </ul>
Overview S	Sustainable Marketplace:
	sustainability of Royal Belum Forest against the impact of climate change)  Semporna Islands Project/Reefcheck on coral reefs (with Sunway University)  GCOM 1 (with 3 cities)  GCOM 2 (with Putrajaya Corporation including Used Beverage Carton campaign for youth)  ERASMUS booth linked to sustainability – (EUD MY)  EUROCHAM and EU companies (TBC)





Description SDGs	<ul> <li>The EU Pavilion and booths will display prominent and consistent EU and campaign branding</li> <li>Booths will be co-branded with partners</li> <li>Each booth will display materials specific to their project and area of work (separate proposal for each booth by each partner)</li> <li>The booths and the immersive experience tunnel will collectively form the EU Pavilion</li> <li>SDG 6, SDG 7, SDG8, SDG10, SDG11, SDG 12, SDG 13, SDG 14, SDG 15, SDG 17</li> </ul>
Tag Line	EU & Malaysia: Creating Opportunities for A Sustainable Tomorrow
Call for Action	Your actions matter, chose sustainability. What can I do?
Interactive Activity	Each booth will developed and implement interactive activities.  Visitors that collect sufficient tokens / stars form the EU Pavilion will gain entry
No of Booth	into the time travel capsule -immersive experience tunnel.  Each booth will allocate between 2 to 5 booth operators to work in 2 shifts
Operators	across the 3 days.
Services	<ul> <li>Venue set-up (EU Pavilion, Booths, immersive tunnel, flooring, beanie bags, TV screens, LCD screens, poster display stands, displays) - (Vendor engaged by Facility incidentals)</li> <li>Development of booth content for Green Deal Booth (Facility)</li> <li>Printing of posters, materials for colouring and crossword, banners advertising event (Vendor - Facility incidentals)</li> <li>Puzzle /quiz (Facility)</li> <li>Vendor for preparing immersive room and immersive video (Vendor - Facility incidentals)</li> <li>Graphics design (Facility incidentals)</li> <li>EU merchandise and other materials for prizes as part of interactive activities (from EU, Facility and partners)</li> </ul>
Partners	<ul> <li>Sunway University (Venue, promotion through social media channels, media)</li> <li>EU Projects and partners will:</li> <li>Provide posters (which will be co-branded with campaign and project branding, formatted and printed by the EMCF)</li> <li>Provide project staff to operate respective booths from 23 to 25 Sept 10am to 4pm</li> </ul>